



## NOMINATION OF CANDIDATES TO SERVE ON THE BOARD OF BOXING SOUTH AFRICA

In terms of the South African Boxing Act (Act 11 of 2001), the Minister of Sport, Arts and Culture, Mr. G McKenzie invites members of the Boxing fraternity and the general public to nominate persons to serve as members of the Board of Boxing South Africa.

Nominated candidates should possess among other things on their expertise and knowledge of women's and amateur boxing, media and marketing related matters and development and transformation; managerial, financial, legal expertise; marketing; fundraising; corporate governance, as well as a willingness to render community service. The remuneration of the appointed nominees is in line with the remuneration rates stipulated on the National Treasury guidelines/framework.

Anyone wishing to nominate persons to serve as members of the Board of Boxing SA of the should submit the following:

- A letter containing full names, address and telephone numbers of the nominee, giving reasons for nomination;
- Recently updated Curriculum Vitae of the nominee, including three contactable references;
- A brief statement signed by the nominee explaining his/her suitability for appointment.
- Certified copies of qualifications and ID document.

No nomination will be considered unless all the above are included. Correspondence will only be entered into with shortlisted candidates. Should you not be contacted within 2 months from the closing date, consider your nomination unsuccessful. Recommended candidates will be subjected to screening and vetting.

Nominations are to reach the Acting Director-General of the Department of Sport, Arts and Culture by 26 October 2024 via e-mail for the attention of Mr Hanyani Shibambo, on [BoardNominations.BSA@dsac.gov.za](mailto:BoardNominations.BSA@dsac.gov.za)

Please note that this advert is available on the websites of the DSAC and Boxing South Africa, and DSAC Social Media Platforms (Facebook and Twitter). Mobile enquiries: Mr Hanyani Shibambo: 066 139 3540.

